

User Story ID: 2

Documentation

Team A  
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|  | **Dokument** | |  |  |
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|  | **Project** | Pong Game | aputurelogo_12.jpg |  |
|  |  |  |  |  |
|  | **Creator** | Philipp Klaudrat |  |  |
|  |  |  |  |  |
|  | **Created on** | 19.10.2017 |  |  |
|  | **Description** | Documentation User Story ID: 2 |  |  |
|  |  |  | Bildergebnis für htl villach |  |
|  | **Chief responsibility**  **Quality assurance** | Philipp Klaudrat |  |  |
|  | Dragan Pratljacic |  |  |
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**1** **User Story**

* 1. **ID**

The ID of this user story is 2.

* 1. **Title**

As a user I want to control the rackets via an Arduino Joystick

* 1. **Priority**

The priority of this user story is 9 out of 10.

* 1. **Estimated effort**

The maximum estimated effort of this user story are 17 hours.

1. **Acceptance Criteria**
   1. **Connection**

The Arduino micro-controller is connected with the C# Client

* 1. **Transmission**

The micro-controller is able to transmit data which are read by the hardware

* 1. **Receiving**

The C# Client is capable of receiving data

* 1. **Processing**

The C# Client is able to process the received data correctly

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